

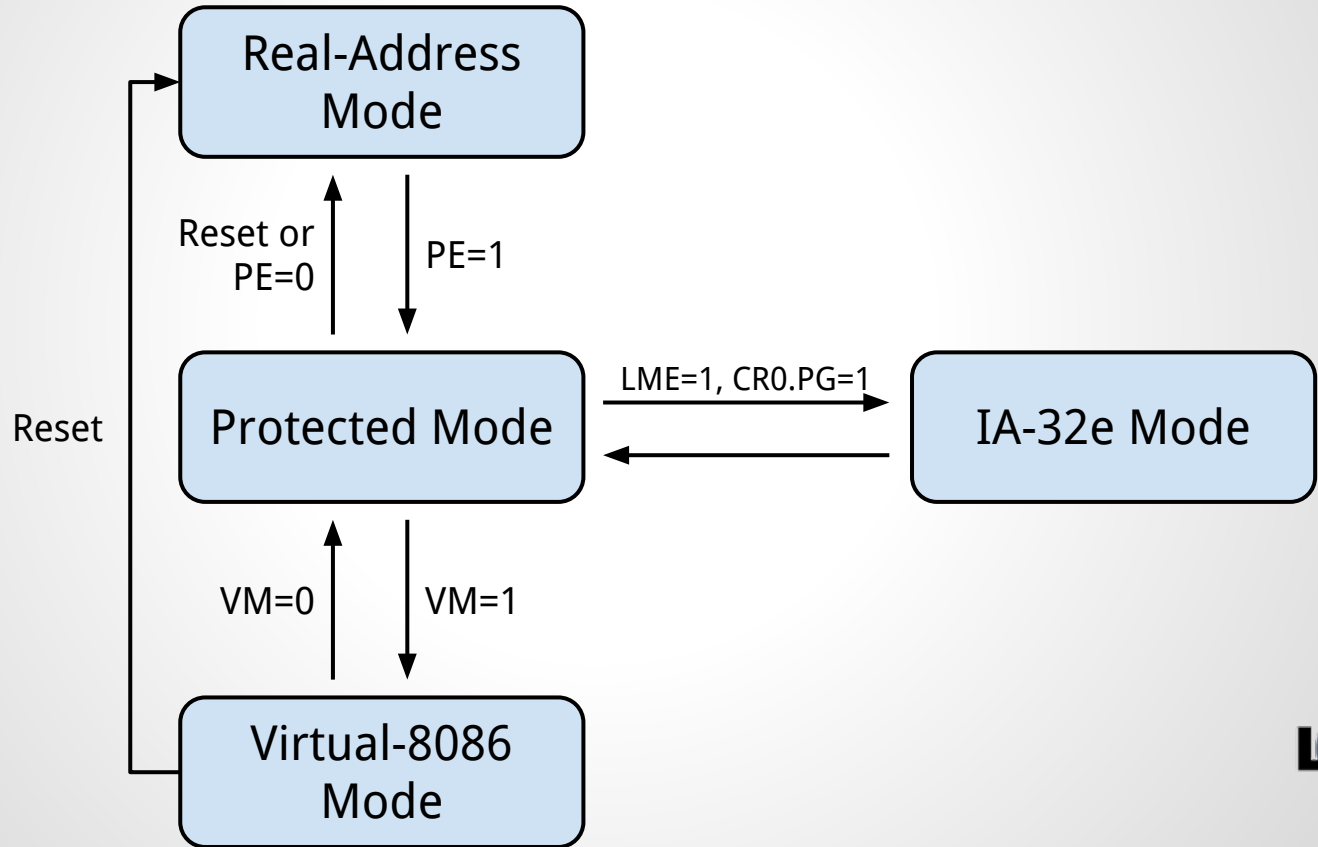
STOS - Protected Mode

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Outline

- Protected mode
- GDT
- Assignment
- How to submit your results

x86 modes



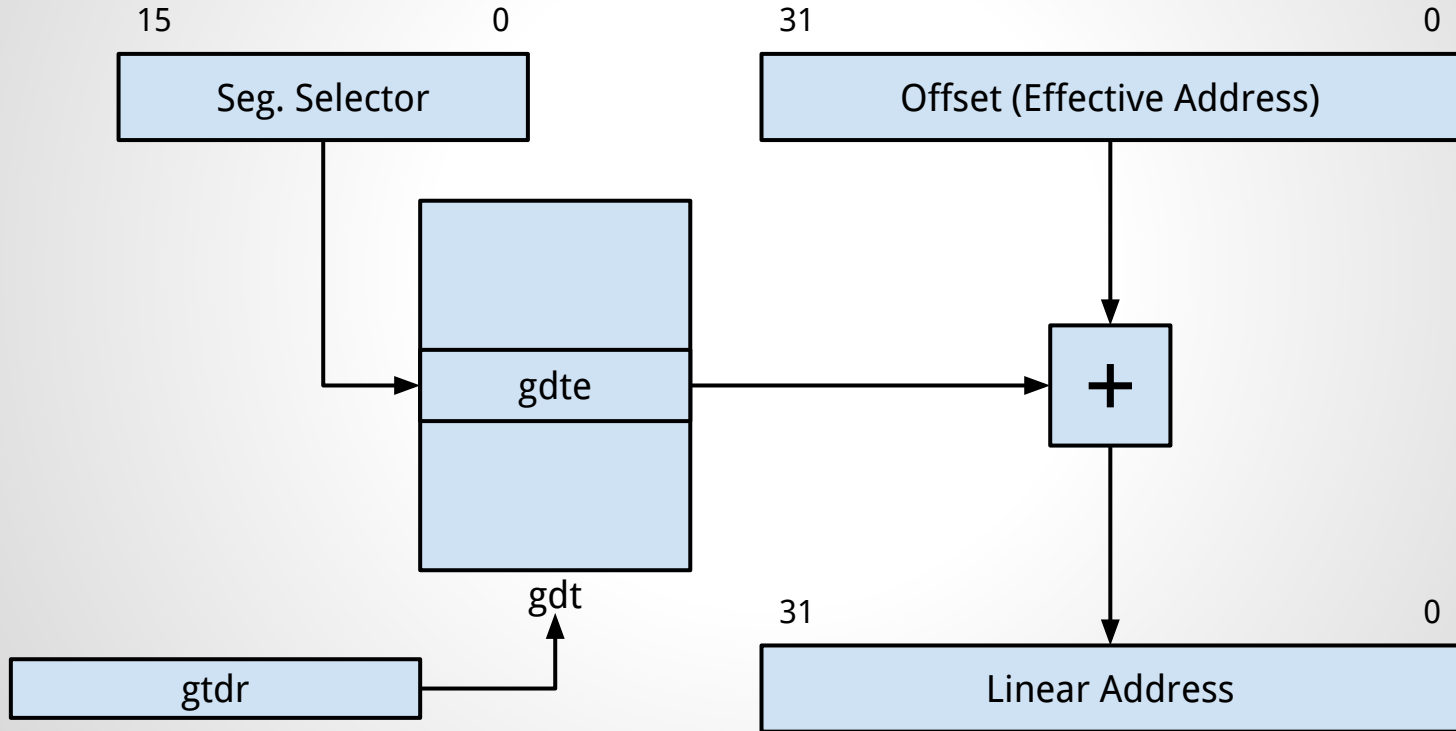
Real Mode vs Protected Mode

- 16-bit mode
- <1MB of Addressable Memory
- No HW protection
- 32-bit mode
- 4GB of Addressable Memory
- HW protection

Segmentation

- Address translation
- Work with contiguous memory areas
- Allow multiple address space

Address translation when PE=1



Segment Selectors

- Tied to GDT entries
- 2 parts, public part and shadowed part
- Provide basic permissions on zones
- Each segment selector describe memory access for some instructions

Segment Selector



Descriptions of segment selectors

- %cs : access to code (%eip, call, ret ...)
- %ss : access to stack data (%esp, push, pop)
- %ds : access to memory and %edi
- %es : access to %esi
- %fs : user-defined
- %gs : user-defined

TLS and per-cpu variables

- %fs, %gs can be used to implement TLS or per-cpu variables.
- One page mapped, and referenced by segment selector

GDTR Register



Load a new GDT

```
struct gdtr gdtr = {  
    .base = gdt;  
    .limit = sizeof(gdt) - 1;  
};
```

```
__asm__ ("lgdt %0\n"  
: /* no output */  
: "m" (gdtr)  
: "memory");
```

How to activate the Protected Mode

- Build a GDT
- Load a GDT
- Set PE flag in %cr0
- Reload segment selectors

What do we need in STOS

- PM module
- Everything is described on the website

How to submit your work

- We will test the “result” branch of your git repository
- You must also send a patch series of your work to stos-1@lse.epita.fr